

SECRETS OF THE GHC TYPECHECKER

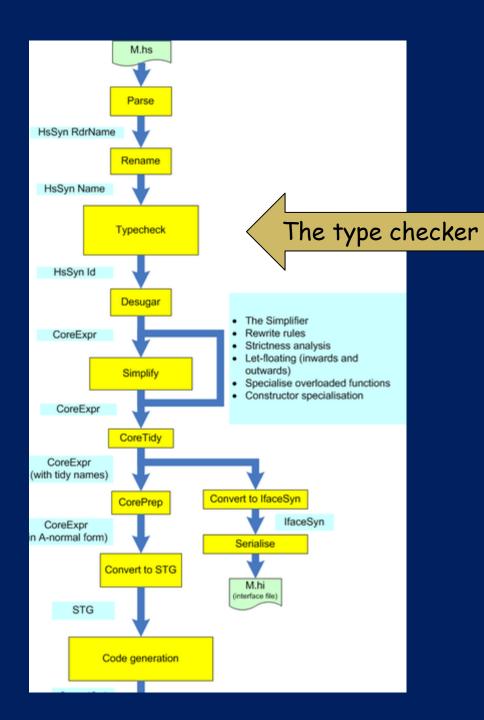
(30 YEARS OLD, 50,000 LINES OF CODE)

IN 100 TYPE DECLARATIONS

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Epic Games

GHC Contributors workshop, June 2023



The big picture

Input: HsSyn GhcRn

A very big data type

Output: HsSyn GhcTc

Elaboration

The HsSyn syntax tree, and Trees That Grow

HsSyn

- Language.Haskell.Syntax.* aka "HsSyn"
 - GHC-independent definition of syntax tree
 - Ultimately intended to be a separate package.
 - Intended to be useful for other tools (eg Template Haskell, haskell-src-exts).
- GHC.Hs.*
 - GHC-specific instantiation of HsSyn.
 - Uses Trees that Grow ideas a lot.
 - Wiki page: https://gitlab.haskell.org/ghc/ghc/-/wikis/implementing-trees-that-grow.

Side note: wiki:

https://gitlab.haskell.org/ghc/ghc/-/wikis

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Home

This is GHC's Wiki.

You may wish to see the table of contents to get a sense for what is available in this Wiki.

Everyone can edit this wiki. Please do so -- it easily gets out of date. But it has lots of useful infi

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- Key resource
- Tons of useful information
- Easily gets out of date
- Everyone can edit: please, please do so.
- Do not accept bogus or out of date info! Ask, redraft, fix.

Language. Haskell. Syntax

```
module Language.Haskell.Syntax.Extension where

type family XVar p
type family XLitE p
type family XLam p
type family XXExpr p
type family XRec p a

type family IdP p
type LIdP p = XRec p (IdP p)
```

- XVar, XLitE, XOpApp live are the constructor extensions
- XXExpr is the data type extension
- Instances for XVar, XXExpr etc are in the GHC-specific tree: GHC.Hs.*

XOpApp: per-pass extensions of OpApp

```
module GHC. Hs. Extension where
data Pass = Parsed | Renamed | Typechecked
data GhcPass (c :: Pass) where
  GhcPs :: GhcPass 'Parsed
  GhcRn :: GhcPass 'Renamed
  GhcTc :: GhcPass 'Typechecked
type GhcPs
             = GhcPass 'Parsed
type GhcRn
             = GhcPass 'Renamed
type GhcTc
             = GhcPass 'Typechecked
type instance XOpApp GhcPs = EpAnn [AddEpAnn]
type instance XOpApp GhcRn = Fixity
type instance XOpApp GhcTc = DataConCantHappen
```

- HsExpr (GhcPass p): output of pass p of GHC
- XOpApp (GhcPass p): Extension field of HsOpApp is populated with different types, depending on which pass

XRec: adding source locations

```
module GHC. Hs. Extension where
data Pass = Parsed | Renamed | Typechecked
data GhcPass (c :: Pass) where
  GhcPs :: GhcPass 'Parsed
  GhcRn :: GhcPass 'Renamed
  GhcTc :: GhcPass 'Typechecked
type instance XRec (GhcPass p) a
  = GenLocated (Anno a) a
data GenLocated 1 e = L 1 e
type family Anno a
```

- GenLocated (Anno e) e: wraps e in decoration (Anno e)
- The 'Anno e' is a SrcSpan...
- ...maybe plus some extra stuff
- Most HsExprs are wrapped in LHsExpr, which gives a SrcSpan.

```
module Language. Haskell. Syntax. Expr where
data HsExpr p
  = HsVar (XVar p) (LIdP p)
  | HsLit (XLitE p) (HsLit p)
  OpApp (XOpApp p) (LHsExpr p) (LHsExpr p) (LHsExpr p module GHC.Types.Var where
  ...dozens of others...
  | XExpr ! (XXExpr p)
module Language. Haskell. Syntax. Extension where
type LIdP p = XRec p (IdP p)
type family IdP p
```

IdP: varying the payload

```
type Id = Var
data Var = ...
 = TyVar { ... }
  | TcTyVar { ... }
   Id {
     varName :: !Name,
     realUnique :: !Int,
     varType :: Type,
     varMult :: Mult,
     idScope :: IdScope,
     id details :: IdDetails
     id info :: IdInfo }
```

type instance IdP (GhcPass p) = IdGhcP p type family IdGhcP pass where IdGhcP 'Parsed = RdrName IdGhcP 'Renamed = Name

module GHC. Hs. Extension where

IdGhcP 'Typechecked = Id

So HsVar contains

- A RdrName after parsing
- A Name after renaming
- An Id after type checking

XXExpr: extending HsExpr

 XXExpr (GhcPass p): says what extra constructors are needed in HsExpr after pass p.

```
module GHC.Hs.Expr where

type instance XXExpr GhcPs = DataConCantHappen
type instance XXExpr GhcRn = HsExpansion (HsExpr GhcRn) (HsExpr GhcRn)
type instance XXExpr GhcTc = XXExprGhcTc

-- After renaming
data HsExpansion orig expanded = HsExpanded orig expanded

-- After typechecking
data XXExprGhcTc = WrapExpr ... | ExpansionExpr ... | ...
```

Typecheck then desugar? Or desugar then typecheck?

The Original Plan

- Typecheck the original Haskell, as written by the user
- Desugar afterwards
- That way, the error messages make sense.

The Original Plan can be Jolly Hard Work

```
x :: T Int Char

y = x { name = "Simon", info1 = True }
-- y :: T Bool Char
```

- Typechecking the original took a hundred lines of tricky code
- If we desugar first....

```
x :: T Int Char

y = case x of
    MkT { info2 = i2 }
    -> MkT { name = "Simon", info1 = True, info2 = i2 }
```

...it's all much easier

Rebindable syntax

- For -XRebindableSyntax, the definition of "well-typed" is "expand and typecheck the expansion".
- E.g. numeric literals with -XRebindableSyntax
 - 3 means fromInteger 3
 - where 'fromInteger' means whatever fromInteger is in scope, which might have a weird type like fromInteger :: Integer -> a -> Bool
- Most straightforward approach: desugar then typecheck.

https://gitlab.haskell.org/ghc/ghc/-/wikis/Rebindable-syntax

HsExpansion and error messages

- orig' retains the original, un-expanded, expression
- 'expanded' is the desugared version
- Typechecker pushes 'orig' on the context stack, for the "In the expression ..." location information
- SrcSpans on 'expanded' are "GeneratedSrcSpan", and are not put on the context stack by the typechecker
- Somewhere inside 'expanded' we'll get back to "original" expressions, with non-Generated SrcSpans, and will resume putting SrcSpans on the context stack

Two places to do this desguaring

In the Renamer

```
{- Note [Handling overloaded and rebindable constructs]
For overloaded constructs (overloaded literals, lists, strings), and
rebindable constructs (e.g. if-then-else), our general plan is this,
using overloaded labels #foo as an example:
* In the RENAMER: transform
     HsOverLabel "foo"
      ==> XExpr (HsExpansion (HsOverLabel #foo)
                             (fromLabel `HsAppType` "foo"))
 We write this more compactly in concrete-syntax form like this
      #foo ==> fromLabel @"foo"
 Recall that in (HsExpansion orig expanded), 'orig' is the original term
  the user wrote, and 'expanded' is the expanded or desugared version
  to be typechecked.
* In the TYPECHECKER: typecheck the expansion, in this case
      fromLabel @"foo"
 The typechecker (and desugarer) will never see HsOverLabel
```

Two places to do this desguaring

In the Typechecker

Typecheck has a bit more information available

Back to type inference

Typechecking an expression

Output of renamer

```
module GHC.Tc.Gen.Expr where

tcMonoExpr :: LHsExpr GhcRn
-> ExpRhoType
-> TcM (LHsExpr GhcTc)

"Expected type"
of the term
```

Typechecker monad

TcM carries

"Elaborated term"

- Type environment: what is in scope, with what type
- Ambient level
- Error context
- Template Haskell stage
- State to accumulate
 - emitted constraints
 - error messages

Typechecking an expression

- TcM carries
 - Type environment: what is in scope, with what type
 - Ambient level
 - State to accumulate emitted constraints
 - Error context

Elaboration

Before typechecking: HsExpr GhcRn

```
sort :: ∀a. Ord a => [a] -> [a]
reverse :: ∀a. [a] -> [a]

foo :: [Int] -> [Int]
foo = \xs. sort (reverse xs)
```

```
$fOrdInt comes from instance Ord Int where ...
```



After typechecking: HsExpr GhcTc

Elaboration

- Decorate every binder with its type
- Add type applications
- Add dictionary applications

```
sort :: ∀a. Ord a => [a] -> [a]
reverse :: ∀a. [a] -> [a]

foo :: ∀a. Ord a => [a] -> [a]
foo = \xs. sort (reverse xs)
```

Elaboration



Elaboration

- Decorate every binder with its type
- Add type applications
 and abstractions
- Add dictionary applications
 and abstractions

Elaboration

```
sort :: ∀a. Ord a => [a] -> [a]
concat :: ∀a. [[a]] -> [a]

foo :: ∀a. Ord a => [[a]] -> [a]
foo = \xs. concat (sort xs)
```

Elaboration

- Decorate every binder with its type
- Add type applications and abstractions
- Add dictionary applications and abstractions, and local bindings

```
$fOrdList :: ∀a. Ord a -> Ord [a]

foo :: ∀a. Ord a => [a] -> [a]

foo = /\a. \(d:Ord a). \(xs:a).
    let d2:Ord [a]
```

d2 = \$fOrdList @a d

in concat @a (sort @[a] d2 xs)

```
$fOrdList comes from
instance Ord a => Ord [a] where ...
```

Recording the elaboration

 Type applications, type abstractions, dictionary bindings, are all stored in a TTG extension constructor

```
type instance XXExpr GhcTc = XXExprGhcTc
data XXExprGhcTc = WrapExpr HsWrapper (HsExpr GhcTc)
                 1 ...
data HsWrapper = WpHole
               WpCompose HsWrapper HsWrapper
                 WpFun HsWrapper HsWrapper (Scaled TcTypeFRR)
                 WpCast TcCoercionR
               | WpEvLam EvVar
                 WpEvApp EvTerm
               | WpTyLam TyVar
               WpTyApp KindOrType
                 WpLet TcEvBinds
                 WpMultCoercion Coercion
```

Generating and solving constraints

The French approach to type inference

Haskell source program

Large syntax, with many many constructors Constraint generation Elaborated program with "holes"

Constraints

Small syntax, with few constructors

Apply substitution (aka "zonking)

Elaborated source program

Solve constraints

Substitution

Residual constraint

Report errors

The essence of ML type inference, Pottier & Remy, In ATTAPL, Pierce, 2005.

The advantages of being French

- Constraint generation has a lot of cases (Haskell has a big syntax) but is rather easy.
- Constraint solving is tricky! But it only has to deal with a very small constraint language.
- Generating an elaborated program is easy: constraint solving "fills the holes" of the elaborated program

Robustness

- Constraint solver can work in whatever order it likes (inclined iteratively), unaffected by of the order in which you traverse the source program.
- A much more common approach (e.g. Damas-Milner): solve typechecking problems in the order you encounter them
- Result: small (even syntactic) changes to the program can affect whether it is accepted ☺

TL;DR: generate-then-solve is much more robust

Error messages

- All type error messages are generated from the final, residual unsolved constraint.
- Hence type errors incorporate results of all solved constraints. Eg "Can't match [Int] with Bool", rather than "Can't match [a] with Bool"
- Much more modular: error message generation is in one place (GHC.Tc.Errors) instead of scattered all over the type checker.
- Constraints carry "provenance" information to say whence they came

Practical benefits

- Highly modular
 - constraint generation (7 modules, 8,000 loc)
 - constraint solving (5 modules, 7,000 loc)
 - error message generation (1 module, 10,000 loc)
- Efficient: constraint generator does a bit of "on the fly" unification to solve simple cases, but generates a constraint whenever anything looks tricky
- Provides a great "sanity check" for proposed type system extensions: is it easy to generate constraints, or do we need a new form of constraint?

GHC.Tc.Utils.Zonk GHC.Tc.Gen Elaborated Haskell Elaborated Apply substitution source source program with "holes" program program Constraint generation Large Constraints syntax, with Substitution Solve Small syntax, many many constraints with few Residual constraint constructors constructors Report GHC.Tc.Types.Constraint GHC.Tc.Solver errors GHC.Tc.Errors

Constraint generation

Output of renamer

```
module GHC.Tc.Gen.Expr where

tcMonoExpr :: LHsExpr GhcRn
-> ExpRhoType
-> TcM (LHsExpr GhcTc)

"Expected type"
of the term
```

Elaborated term

Generated constraints accumulated by TcM (writer monad)

The type checker source code (June 2023)

		Code	Comments
Constraint generation	GHC.Tc.Gen	11,363	8,300
Constraint solver	GHC.Tc.Solver	5,944	7,152
Error checking and messages	GHC.Tc.Errors	9,242	4,987
"Deriving" (Ryan Scott)	GHC.Tc.Deriv	4,260	4,401
Type and class decls	GHC.Tc.TyCl	4,889	4,639
Instance decls	GHC.Tc.Instance	1,321	1,451
Utilities	GHC.Tc.Utils	6,497	5,447
Zonk	GHC.Tc.Zonk	1,848	741
Types	GHC.Tc.Types	3,111	2,891
TOTAL		49,603	41,439

Types and zonking

```
module GHC.Core.TyCo.Rep where
type Kind = Type
data Type
  = TyVarTy Var
   AppTy Type Type
   TyConApp TyCon [Type]
   ForAllTy ForAllTyBndr Type
   FunTy FunTyFlag Mult Type Type
   LitTy TyLit
    CastTy Type Coercion
   CoercionTy Coercion
```

Types

Faithfully represents Haskell types for all a. Eq $a \Rightarrow a \Rightarrow a$

Side note: Notes

```
data Var
 = TyVar { -- Type and kind variables
             -- see Note [Kind and type variables]
        varName
                :: !Name,
        realUnique :: {-# UNPACK #-} !Int,
                                     -- ^ Key for fast comparison
                                     -- Identical to the Unique in the name,
                                     -- cached here for speed
        varType
                  :: Kind
                                     -- ^ The type or kind of the 'Var' in question
  | TcTvVar {
                                        -- Used only during type inference
                                        -- Used for kind variables during
                                        -- inference, as well
        varName
                       :: !Name.
        realUnique
                       :: {-# UNPACK #-} !Int.
        varType
                       :: Kind,
        tc tv details :: TcTyVarDetails
  | Id {
        varName
                  :: !Name,
        realUnique :: {-# UNPACK #-} !Int,
        varType
                  :: Type,
        varMult
                  :: Mult,
                                        -- See Note [Multiplicity of let binders]
                  :: IdScope,
        idScope
       id details :: IdDetails,
                                        -- Stable, doesn't change
       id info
                  :: IdInfo }
                                        -- Unstable, updated by simplif
-- | Identifier Scope
               -- See Note [GlobalId/LocalId]
data IdScope
 = GlobalId
 | LocalId ExportFlag
data ExportFlag
                 -- See Note [ExportFlag on binders]
 = NotExported
                 -- ^ Not exported: may be discarded as dead code.
  I Exported
                  -- ^ Exported: kept alive
```

Note gives the details. May be cited in many places

Cites Note without disturbing the code

{- Note [ExportFlag on binders]

An ExportFlag of "Exported" on a top-level binder says "keep this binding alive; do not drop it as dead code". This transitively keeps alive all the other top-level bindings that this binding refers to. This property is persisted all the way down the pipeline, so that the binding will be compiled all the way to object code, and its symbols will appear in the linker symbol table.

However, note that this use of "exported" is quite different to the export list on a Haskell module. Setting the ExportFlag on an Id does /not/ mean that if you import the module (in Haskell source code) you will see this Id. Of course, things that appear in the export list of the source Haskell module do indeed have their ExportFlag set. But many other things, such as dictionary functions, are kept alive by having their ExportFlag set, even though they are not exported in the source-code sense.

We should probably use a different term for ExportFlag, like KeepAlive.

Note [GlobalId/LocalId]

A GlobalId is

- * always a constant (top-level)
- * imported, or data constructor, or primop, or record selector
- * has a Unique that is globally unique across the whole GHC invocation (a single invocation may compile multiple modules)
- * never treated as a candidate by the free-variable finder; it's a constant!

A LocalId is

- * bound within an expression (lambda, case, local let(rec))
- * or defined at top level in the module being compiled
- * always treated as a candidate by the free-variable finder
- Notes are a very simple device
- Heavily used in GHC (over 2,500 Notes)
- An absolute life saver
- Letters to our future selves
- See Wiki coding style guidance

Coding style

https://gitlab.haskell.org/ghc/ghc/-/wikis



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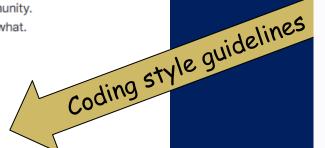
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coding style

This is a description of some of the coding practices and style that we use Guidelines for RTS C code. Also see the wiki page on Contributing for issue

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Unification variables

- A unification variable stands for a type; it's a type that we don't yet know
- GHC sometimes calls it a "meta type variable"
- By the time type inference is finished, we should know what every meta-tyvar stands for.
- The "global substitution" (aka state!) maps each meta-tyvar to the type it stands for.
- A meta-tyvar stands only for a monotype; a type with no foralls in it.

Unification variables

- No static distinction between TcType and Type,
- Sad, but has never proved to be a problem in practice

```
module GHC.Tc.Utils.TcType where
type TcType = Type -- May have TcTyVars
data TcTyVarDetails
  = SkolemTv SkolemInfo TcLevel Bool
  | MetaTv { mtv info :: MetaInfo
           , mtv ref :: IORef MetaDetails
           , mtv tclvl :: TcLevel }
   RuntimeUnk
data MetaDetails = Flexi | Indirect TcType
data MetaInfo
   = TauTv
     TyVarTv
   | RuntimeUnkTv
   | CycleBreakerTv
   | ConcreteTv ConcreteTvOrigin
```

Zonking

 Zonking replaces a filled-in meta-tyvar with the type in the ref-cell.

```
module GHC.Tc.Zonk.TcType where zonkTcType :: TcType -> TcM TcType
```

- Saves requiring every function that examines types to be in the TcM monad; instead, zonk first.
- Tricky point: knowing when to zonk.
 - Zonking too much is inefficient
 - Zonking too little is wrong.

Two completely-separate zonkers

```
module GHC.Tc.Zonk.TcType where zonkTcType :: TcType -> TcM TcType
```

- Used during type inference
- Result can have TcTyVars
- Types and constraints only (hence small)

```
module GHC.Tc.Zonk.Type where
zonkTcTypeToType :: TcType -> TcM Type
```

- Used after type inference
- Result has no TcTyVars
- Types and terms (hence big)
- Fills in "holes" in the elaborated term

Inference vs checking

```
module GHC.Tc.Gen.Expr where

tcMonoExpr :: LHsExpr GhcRn -- Expression to type check
    -> ExpType -- Expected type
    -> TcM (LHsExpr GhcTc)
```

```
-- Checking
f :: Int -> Int
f x = x+1

-- Inference
g x = x+1
```

Very like a unification variable BUT can be filled in with a polytype

Back to constraints

The language of constraints

Haskell source program

Large syntax,
with many
many
constructors

Constraint generation

Constraints

Small syntax, with few constructors

What exactly is this?

Solve

How does solving work?

Residual constraint

Report errors

The language of constraints

```
\begin{array}{lll} \textbf{W} ::= \epsilon & & & & & & & & & \\ & | \textbf{W}_1 \text{ , } \textbf{W}_2 & & & & & & \\ & | \textbf{C} \tau_1 \dots \tau_n & & & & & & \\ & | \textbf{C} \tau_1 \dots \tau_n & & & & & & \\ & | \tau_1 \sim \tau_2 & & & & & & \\ & | \forall \textbf{a}_1 \dots \textbf{a}_n . \ \textbf{W}_1 \Rightarrow \textbf{W}_2 & & & & & \\ & | \forall \textbf{a}_1 \dots \textbf{a}_n . \ \textbf{W}_1 \Rightarrow \textbf{W}_2 & & & & \\ \end{array}
```

The language of constraints

```
\begin{array}{lll} W ::= \epsilon & & & & & & & & \\ | W_1 \ , \ W_2 & & & & & \\ | d : C \ \tau_1 ... \ \tau_n & & & & & \\ | g : \tau_1 \sim \tau_2 & & & & & \\ | \forall a_1 ... a_n . \ W_1 \Rightarrow W_2 & & & & \\ \end{array}
```

Evidence

How solving works

- 1. Take the constraints
- 2. Do one rewrite
- 3. Repeat from 1

- Each step takes a set of constraints and returns a logically-equivalent set of constraints.
- When you can't do any more, that's the "residual constraint"

[
$$\beta$$
] ~ [δ], [δ] ~ [Int], d:Ord β

Decompose $[\beta] \sim [\delta]$

$$\beta \sim \delta$$
, $[\delta] \sim [Int]$, d:Ord β

Substitute $\beta \coloneqq \delta$

[
$$\delta$$
] ~ [Int], d:Ord δ

$$\beta \coloneqq \delta$$

Decompose $[\delta] \sim [Int]$

$$\delta \sim Int$$
, d:Ord δ

Substitute $\delta \coloneqq Int$

d:Ord Int

 $\beta \coloneqq \delta$ $\delta \coloneqq Int$

Solve *d*: *Ord Int* from instance declaration

 ϵ

Things to notice

- Constraint solving takes place by successive rewrites of the constraint
- Each rewrite generates a binding, for
 - a type variable (fixing a unification variable)
 - a dictionary (class constraints)
 - a coercion (equality constraint)as we go
- Bindings record the proof steps
- Bindings get injected back into the elaborated term

Tracing the solver

Tracing the type checker

```
module Foo where

f :: Eq a => [a] -> [a] -> Bool
f xs ys = not (xs == ys)
```

```
$ ghc -c -ddump-tc-trace Foo.hs >& foo.tc-trace
$ wc Foo.tc-trace
1748 6058 48736 Foo.tc-trace
```

Tips

Line 1115Starting to typecheck f

```
Bindings for { [f]
Generalisation plan
  CheckGen f :: forall a. Eq a => [a] -> [a] ->
Bool
tcPolyCheck
  f
  Foo.hs:3:1-31
```

Line 1325Finished f(NB: matching braces)

```
} End of bindings for
  [f]
  NonRecursive
  f forall a. Eq a => [a] -> [a] -> Bool
tcExtendBinderStack [f[<TopLevel>]]
```

Unification

```
writeMetaTyVar a_aKv[tau:1] := [a_aKr[sk:1]]
```

Tips

Line 1359: solve constraints (again matching braces)

```
Tc6
Tc7
Tc7a
simplifyTop {
  wanted = WC {wc impl =
                  Implic {
                    TcLevel = 1
                    Skolems = a aKr[sk:1]
                    Given-eqs = MaybeGivenEqs
                    Status = Unsolved
                    Given = $dEq aKs :: Eq a aKr[sk:1]
                    Wanted =
                      WC {wc simple = [W] $dEq aKw {0}:: Eq a aKv[tau:1] (CNonCanonical)}
                    Binds = EvBindsVar<aKA>
                    the type signature for:
                      f :: forall a. Eq a => [a] -> [a] -> Bool }}
```

Build with -DDEBUG

- Always build your development compiler with -DDEBUG
- That enables a bunch of assertions, which sometimes catch bugs early

Implication constraints

Existentials

```
MkT :: \foralla. Show a => a -> T
show :: \foralla. Show a => a -> String
```

```
data T where
    MkT :: ∀a. Show a => a -> T

ts :: [T]
ts = [MkT 3, MkT True]
```

```
ts = [ MkT @Int $fShowInt 3
, MkT @Bool $fShowBool True
]
```

Existentials

```
ts :: [T]
ts = [MkT 3, MkT True]
```

```
MkT :: \foralla. Show a => a -> T
show :: \foralla. Show a => a -> String
```

"gd" is short for "Given dictionary"

Generate constraints

```
MkT :: \foralla. Show a => a -> T
show :: \foralla. Show a => a -> String
```

```
f = \t. case t of { MkT x -> show x }
```

Generate constraints



 $\alpha \sim \beta \rightarrow \gamma$ From the lambda $\beta \sim T$ From the case d: Show δ From call of show $\delta \sim a$ From (show x) $\gamma \sim String$ From result of foo

- f: α
- t : β
- x:a
- Instantiate show with δ

Generate constraints

```
MkT :: \foralla. Show a => a -> T
show :: \foralla. Show a => a -> String
```

```
f = \t. case t of { MkT x -> show x }
```

Generate constraints



 $\alpha \sim \beta \rightarrow \gamma$ From the lambda $\beta \sim T$ From the case d: Show δ From call of show $\delta \sim a$ From (show x) $\gamma \sim String$ From result of foo

- But what is this 'a'?
- And how can we solve Show δ ?

The Right Way: implication constraints

```
f = \t. case t of { MkT x -> show x }

Generate

Constraints

MkT :: \forall a. Show a \Rightarrow a \Rightarrow T

show :: \forall a. Show a \Rightarrow a \Rightarrow String
```

```
\alpha \sim \beta \rightarrow \gamma From the lambda \beta \sim T From the case \forall a. (gd: Show a) \Rightarrow \{d: Show \delta \text{ From call of show } , \delta \sim a \text{ From (show } x) \}
```

- But what is this 'a'?

 Answer: Bound by $\forall a$
- And how can we solve $d: Show \ \delta$?

Answer: from gd.

Reminder

```
\begin{array}{lll} \textbf{W} ::= \epsilon & & & & & & & & \\ & | \textbf{W}_1 \text{, } \textbf{W}_2 & & & & & & \\ & | \textbf{d} : \textbf{C} \tau_1 ... \tau_n & & & & & \\ & | \textbf{g} : \tau_1 \sim \tau_2 & & & & & \\ & | \forall \textbf{a}_1 ... \textbf{a}_n ... \textbf{W}_1 \Rightarrow \textbf{W}_2 & & & & \\ \end{array}
```

Implication constraint

Given

Wanted

Constraints

```
data Implication = Implic {
    ic_tclvl :: TcLevel,
    ic_info :: SkolemInfoAnon,
    ic_skols :: [TcTyVar],
    ic_given :: [EvVar],
    ic_wanted :: WantedConstraints,
    ic_binds :: EvBindsVar,
    ...some more stuff... }
```

```
data CanEqLHS = TyVarLHS TcTyVar
| TyFamLHS TyCon [Type]
```

```
\alpha \sim \beta \rightarrow \gamma From the lambda \beta \sim T From the case \forall a. (gd: Show a) \Rightarrow \{d: Show \delta \quad \text{From call of show } \\ , \delta \sim a \quad \text{From (show } x) \\ , \gamma \sim String \} From result of foo
```

Solving

```
\forall a. (gd: Show a) \Rightarrow
      \{d: Show \delta, \delta \sim a, \gamma \sim String\}
Substitute \delta := a
\forall a. (gd: Show a) \Rightarrow
      \{d: Show\ a, \gamma \sim String\}
Solve (d:Show a), substitute d:=gd \delta = a
\forall a. (gd : Show a) \Rightarrow \gamma \sim String
Substitute \gamma := String
```

Elaborated program with holes

$$f = \ (t:\beta)$$
. case t of MkT a (gd:Show a) (x:a)
-> show $0 \delta d x$

Elaborated program after filling holes

What is 'a'?

```
f = \t. case t of
    MkT x -> show x
```

Generate constraints



```
\alpha \sim \beta \rightarrow \gamma

\beta \sim T

\forall a. (gd: Show a) \Rightarrow
\{ d: Show \delta
, \delta \sim a
, \gamma \sim String \}
```

- α is a unification variable, standing for an as-yet-unknown type.
 - Constraint solving produces a substitution for the unification variables
 - When typechecking is done,
 all unification variables are gone (substituted away)
- a is a skolem constant, the type variable a bound by the MkT pattern match in the elaborated program.
 - Each pattern match on MkT binds a fresh, distinct 'a'.
 - Every skolem in the constraints should be bound by a \forall

Unification variables

- SkolemTv: bound by type signature or existential pattern match
- MetaTv: a meta-tyvar (aka unification variable)

```
module GHC.Tc.Utils.TcType where
type TcType = Type -- May have TcTyVars
data TcTyVarDetails
  = SkolemTv SkolemInfo TcLevel Bool
  | MetaTv { mtv info :: MetaInfo
           , mtv ref :: IORef MetaDetails
           , mtv tclvl :: TcLevel }
   RuntimeUnk
data MetaDetails = Flexi | Indirect TcType
data MetaInfo
   = TauTv
     TyVarTy
    RuntimeUnkTv
   | CycleBreakerTv
   | ConcreteTv ConcreteTvOrigin
```

Level numbers

Existential escape

```
f2 = \t. case t of { MkT x -> x } -- Ill-typed
```

Generate constraints

 $MkT :: \forall a. Show a => a -> T$

```
\alpha \sim \beta \rightarrow \gamma From the lambda \beta \sim T From the case \forall a. (gd: Show a) \Rightarrow \{\gamma \sim a\} From result of foo
```

• Can we solve by substituting $\gamma := a$?

Existential escape

```
f2 = \t. case t of { MkT x -> x } -- Ill-typed
```

Generate constraints

 $MkT :: \forall a. Show a => a -> T$

```
\alpha \sim \beta \rightarrow \gamma From the lambda \beta \sim T From the case \forall a. (gd: Show a) \Rightarrow \{\gamma \sim a\} From result of foo
```

Can we solve by substituting $\gamma := a$?

No! No! Noooo! γ comes from an "outer scope"

Level numbers

$$f2 = \t. case t of { MkT x -> x } -- Ill-typed$$

Generate constraints



```
\alpha^1 \sim \beta^1 \rightarrow \gamma^1 From the lambda \beta^1 \sim T From the case \forall a^2. (gd: Show a) \Rightarrow \{\gamma^1 \sim a^2\} From result of foo
```

- Every TcTyVar type variable has a level number
 - Unification variables like $'\alpha'$
 - · Skolems like 'a'
- Cannot unify outer γ^1 with a type whose free vars include inner a^2

Unification variables

Both SkolemTv and
 MetaTv has a level number

```
module GHC.Tc.Utils.TcType where
type TcType = Type -- May have TcTyVars
data TcTyVarDetails
  = SkolemTv SkolemInfo TcLevel Bool
  | MetaTv { mtv info :: MetaInfo
           , mtv ref :: IORef MetaDetails
           , mtv tclvl :: TcLevel }
   RuntimeUnk
data MetaDetails = Flexi | Indirect TcType
data MetaInfo
   = TauTv
   | TvVarTv
   | RuntimeUnkTv
   | CycleBreakerTv
   | ConcreteTv ConcreteTvOrigin
newtype TcLevel = TcLevel Int
```

Back to our earlier example

```
f = \t. case t of
    MkT x -> show x
```

Generate constraints



```
\alpha^{1} \sim \beta^{1} \rightarrow \gamma^{1}
\beta^{1} \sim T
\forall a^{2}. (gd : Show a) \Rightarrow
\{d : Show \delta^{2}, \delta^{2} \sim a^{2}, \gamma^{1} \sim String\}
```

$$\alpha \coloneqq T \to \gamma^1$$

$$\beta \coloneqq T$$

$$\delta \coloneqq a$$

$$\forall a^2. (gd : Show a) \Rightarrow \{ \gamma^1 \sim String \}$$

This is fine; no free inner variables

Promotion

$$\forall a^2. \{\alpha^1 \sim (\beta^2 \rightarrow Int), \dots\}$$

- Can we unify $\alpha^1 := (\beta^2 \to Int)$?
- No, it has a free inner variable β^2
- But we can promote β , thus $\beta^2 \coloneqq \gamma^1$, where γ^1 is fresh
- Now we can unify $\alpha^1 := (\gamma^1 \to Int)$

GADTs and untoucability

```
\forall . (g: \alpha^1 \sim Char) \Rightarrow \{ \beta^1 \sim Char \} from GInt branch \beta^1 \sim \alpha^1 from MkG branch
```

GADTs and untoucability

```
data G a where
  GInt :: Bool -> G Char
  MkG :: a -> G a

f x = case x of
  GInt v -> 'x'
  MkG v -> v
```

Must not solve by $\beta^1 \coloneqq Char!$ β^1 is "untouchable" under the equality $\alpha^1 \sim Char$

```
\forall. (g: \alpha^1 \sim Char) \Rightarrow \{ \beta^1 \sim Char \} \qquad \text{from GInt branch} \beta^1 \sim \alpha^1 \qquad \qquad \text{from MkG branch}
```

The "ambient" level

- When generating constraints for a term, the generator has an "ambient" level
- Fresh unification variables are born at this level
- At a pattern match e.g. case x of { K x y -> rhs }
 - Increment the ambient level
 - Generate constraints for the rhs
 - Wrap them in an implication constraint binding the existentials and constraints of K
 - No need for this wrapping if no existentials or constraints
 e.g. case x of { Just y -> rhs; ... }

Type signatures

```
reverse :: ∀a. [a] -> [a]
sort :: ∀a. Ord a => [a] -> [a]
```

```
f :: ∀a. Ord a => [a] -> [a]
f = \xs -> reverse (sort xs)
```



- xs : [a]
- Instantiate reverse with α
- Instantiate sort with β

```
\forall^{1}a.(gd:Ord\ a)\Rightarrow
\{d:Ord\ \beta^{1} \quad \text{From call of sort}
,[\beta^{1}]\sim[\alpha^{1}] \quad \text{Result of sort}
,[\alpha^{1}]\sim[a]\} \quad \text{From result of foo}
```

- Type signature gives rise to an implication constraint
- Constraints of the signature become "givens" of the implication
- Increment the ambient level before generating constraints for the RHS

Works equally well for nested signatures

```
op :: C a x => a -> x -> Int

instance Eq a => C a Bool

f x = let g :: ∀a Eq a => a -> a

g a = op a x

in g (not x)

x:β

Constraint: C a β
```



And then this

$$\forall^2 a. Eq \ a \Rightarrow C \ a \beta^1$$

 $\beta^1 \sim Bool$

Solve this first

Given and Wanted constraints

Givens and Wanteds

- Given constraint
 - We have evidence for it
 - Use it to prove Wanteds

- Wanted constraint
 - We want to produce evidence for it

Evidence

```
data Ct = CDictCan DictCt
| CEqCan EqCt
| CIrredCan IrredCt
| CQuantCan QCInst
| CNonCanonical CtEvidence
```

Back to the big picture

The French approach to type inference

Haskell source program

Large syntax, with many many constructors Constraint generation

Elaborated program with "holes"

Constraints

Small syntax, with few constructors

Apply substitution

Elaborated source program

Solve

Residual constraint

Report errors

The essence of ML type inference, Pottier & Remy, In ATAPL, Pierce, 2005.

Things I have sadly not talked about

- Coercions: the evidence for equality
- Type families, and "flattening"
- Functional dependencies, injectivity
- Deferred type errors and typed holes
- Unboxed vs boxed equalities
- Nominal vs representational equality (Coercible etc)
- Kind polymorphism, levity polymorphism, matchabilty polymorphism
- ... and quite a bit more

Things I have sadly not talked about

- Coercions: the evidence
- Type families good news
 The good news All of these crazy things are (reasonably) easily handled (reasonably) generate-and-within the framework solve framework Func "Derived" cor
- Def
- Unbox
- Nomina unal equality (Coercible etc)
- ... and gu 11 more

Conclusion

- Generate constraints then solve, is THE way to do type inference.
 Vive la France
- Background reading
 - OutsideIn(X): modular type inference with local assumptions (JFP 2011). Covers implication constraints but not floating or level numbers.
 - Practical type inference for arbitrary-rank types (JFP 2007). Full executable code; but does not use the Glorious French Approach

EXTRA SLIDES

There is lots more to say.

Far too much to fit in a 1-hr talk.

Some of these extra topics are in the following slides.

Evidence of equality

Equality constraints generate evidence too!

```
data T a where
 K1 :: Bool -> T Bool
 K2 :: T a
f :: T a -> Maybe a
f x = case x of
         K1 z -> Just z
         K2 -> Nothing
```

```
K1 :: ∀a. (a~Bool) =>
Bool -> T a
```

Equality constraints generate evidence too!

```
K1 :: ∀a. (a~Bool) =>
Bool -> T a
```

Plus constraint to solve

 \forall . (c: a~Bool) \Rightarrow (c2: Maybe Bool ~ Maybe a)

Equality constraints generate evidence too!

$$\forall^2.(c:a\sim Bool)\Rightarrow (c2:Maybe\ Bool\sim Maybe\ a)$$

Decompose

$$\forall^2.(c:a\sim Bool)\Rightarrow (c3:Bool\sim a)$$

Use given to substitute for a

$$\forall^2.(c:a\sim Bool) \Rightarrow (c3:Bool \sim Bool)$$

Proving Bool~Bool is easy

$$\forall^2.(c:a\sim Bool) \Rightarrow \epsilon$$

Plug the evidence back into the term

Floating with GADTs

```
data T a where
  K :: Bool -> T Bool

f x = case x of
    K z -> True
```

What type should we infer for f?

- **f** :: ∀b. Tb -> b
- f :: ∀b. Tb -> Bool

Neither is more general than (a substitution instance of) the other!

data T a where T1 :: Bool -> T Bool f x = case x of T1 z -> True

$$f: \alpha \to \gamma$$

$$x: \alpha$$

$$\alpha^1 \sim T \beta^1$$

 $\forall^2. (\beta^1 \sim Bool) \Rightarrow \gamma^1 \sim Bool$

Floating with GADTs

• Float, and solve? $\gamma^1 \coloneqq Bool$ Get $f:: \forall b. \ T \ b \rightarrow Bool$

• Rewrite $\gamma^1 \sim Bool$ to $\gamma^1 \sim \beta^1$ using the given $\beta^1 \sim Bool$; then float and solve $\gamma^1 \coloneqq \beta^1$ Get $\forall b. T b \rightarrow b$

data T a where T1 :: Bool -> T Bool f x = case x of T1 z -> True

$$f: \alpha \to \gamma$$

$$x: \alpha$$

$$\alpha^1 \sim T \beta^1$$

 $\forall^2. (\beta^1 \sim Bool) \Rightarrow \gamma^1 \sim Bool$

Floating with GADTs

Solution

Do not float anything out of an implication that has "given" equalities

Result (in this case): "cannot unify untouchable γ with Bool"

data T a where K1 :: Bool -> T Bool K2 :: T a f2 x = case x of K1 z -> True K2 -> False



Floating with GADTs

Another branch, with no given equalities, may resolve the ambiguity

$$\alpha^1 \sim T \beta^1$$

 $\forall^2. (\beta^1 \sim Bool) \Rightarrow \gamma^1 \sim Bool$
 $\gamma^1 \sim Bool$

From the K2 branch, no implication needed

Deferred type errors andtyped holes

Type errors considered harmful

- The rise of dynamic languages
- "The type errors are getting in my way"
- Feedback to programmer
 - Static: type system
 - Dynamic: run tests

"Programmer is denied dynamic feedback in the periods when the program is not globally type correct" [DuctileJ, ICSE'11]

Type errors considered harmful

 Underlying problem: forces programmer to fix all type errors before running any code.

Goal: Damn the torpedos

Compile even type-incorrect programs to executable code, without losing type soundness

How it looks

```
bash$ ghci -fdefer-type-errors
ghci> let foo = (True, 'a' && False)
Warning: can't match Char with Bool
gici> fst foo
True
ghci> snd foo
Error: can't match Char with Bool
```

- Not just the command line: can load modules with type errors --- and run them
- Type errors occur at run-time if (and only if) they are actually encountered

Type holes: incomplete programs

```
{-# LANGUAGE TypeHoles #-}
module Holes where
f x = (reverse . _) x
```

Quick, what type does the "_" have?

```
Holes.hs:2:18:
    Found hole `_' with type: a -> [a1]
    Relevant bindings include
    f :: a -> [a1] (bound at Holes.hs:2:1)
    x :: a (bound at Holes.hs:2:3)
    In the second argument of (.), namely `_'
    In the expression: reverse .
    In the expression: (reverse . __) x
```

Agda does this, via Emacs IDE

Multiple, named holes

```
f x = [_a, x::[Char], _b:_c]
```

```
Holes:2:12:
   Found hole `a' with type: [Char]
    In the expression: a
    In the expression: [ a, x :: [Char], b : c]
    In an equation for f': f x = [a, x :: [Char], b : c]
Holes:2:27:
   Found hole `b' with type: Char
    In the first argument of `(:)', namely `b'
    In the expression: b : c
    In the expression: [ a, x :: [Char], b : c]
Holes:2:30:
   Found hole `c' with type: [Char]
    In the second argument of `(:)', namely `c'
    In the expression: b : c
    In the expression: [ a, x :: [Char], b : c]
```

Combining the two

- -XTypeHoles and -fdefer-type-errors work together
- With both,
 - you get warnings for holes,
 - but you can still run the program
- If you evaluate a hole you get a runtime error.

Just a hack?

- Presumably, we generate a program with suitable run-time checks.
- How can we be sure that the run-time checks are in the right place, and stay in the right places after optimisation?
- Answer: not a hack at all, but a thing of beauty!
- Zero runtime cost

When equality is insoluble...

Haskell term

(True, 'a' && False)

Generate xs constraints elaboraxed program

c7: Int ~ Bool

(True, ('a' \triangleright c7) && False)

Constraints

Elaborated program (mentioning constraint variables)

Step 2: solve constraints

- Use lazily evaluated "error" evidence
- Cast evaluates its evidence
- Error triggered when (and only when) 'a' must have type Bool

Solve

c7: Int ~ Bool

(True, ('a' \triangleright c7) && False)

Constraints

Elaborated program (mentioning constraint variables)

Step 2:

- Cast evaluates
- Error triggered whe must have type Bool

Uh oh! What Use lazily evalue became of coercion erasure?

d only when) 'a'

Solve

let c7: Int~Bool = error "Can't match ..."

c7: Int ~ Bool

(True, ('a' > c7) && False)

Constraints

Elaborated program (mentioning constraint variables)

Hole constraints (a new form of constraint)

Haskell term

True && _

General Constraints

elaboraxed Brogram

h7: Hole β β ~ Bool

Constraints

(True && h7)

Elaborated program (mentioning constraint variables)

Hole constraints...

- Again use lazily evaluated "error" evidence
- Error triggered when (and only when) the hole is evaluated

Solve

let h7: Bool

= error "Evaluated hole"

h7: Hole Bool

(True && h7)

Constraints

Elaborated program (mentioning constraint variables)

Generalisation

Generalisation (Hindley-Milner)

- We need to infer the most general type for g:: ∀a. Num a => a -> a so that it can be called at Int and Float
- Generate constraints for g's RHS, simplify them, quantify over variables not free in the environment
- BUT: what happened to "generate then solve"?

```
data T a where
        C :: T Bool
                                    Should this
       D :: a -> T a
                                    typecheck?
     f :: T a -> a -> Bool
     f v x = case v of
               C \rightarrow let y = not x
                     in y
  In the C
alternative, we
              Dx -> True
 know a~Bool
```

```
data T a where
  C:: T Bool
                              What about
  D :: a -> T a
                                this?
f :: T a -> a -> Bool
f v x = let y = not x
         in case v of
                               Constraint a~Bool
                                 arises from
              C -> y
                                 match on C
              D x -> True
```

```
data T a where
  C :: T Bool
 D :: a -> T a
                             Or this?
f :: T a -> a -> Bool
f v x = let y () = not x
         in case v of
              C \rightarrow y ()
              D x -> True
```

```
Here we
data T a where
                                            But this
                           abstract over
  C :: T Bool
                                            surely
                            the a~Bool
  D :: a -> T a
                            constraint
                                            should!
f :: T a -> a -> Bool
f v x = let y :: (a \sim Bool) => ()
              y () = not x
         in case v of
              C \rightarrow y ()
              Dx -> True
```

A possible path [Pottier et al]

Abstract over all unsolved constraints from RHS

- Big types, unexpected to programmer
- Errors postponed to usage sites
- (Serious) Sharing loss for thunks
- (Killer) Can't abstract over implications f:: (forall a. (a~[b]) => b~Int) => blah

A much easier path

Do not generalise local let-bindings at all!

- Simple, straightforward, efficient
- Polymorphism is almost never used in local bindings (see "Modular type inference with local constraints", JFP)
- GHC actually generalises local bindings that could have been top-level, so there is no penalty for localising a definition.

EFFICIENT EQUALITIES

Questions you might like to ask

- Is this all this coercion faff efficient?
- ML typechecking has zero runtime cost; so anything involving these casts and coercions looks inefficient, doesn't it?

Making it efficient

let c7: Bool~Bool = refl Bool in $(x \triangleright c7) \&\& False$

- Remember deferred type errors: cast must evaluate its coercion argument.
- What became of erasure?

Take a clue from unboxed values

```
data Int = I# Int#

plusInt :: Int -> Int -> Int
plusInt x y
  = case x of I# a ->
    case y of I# b ->
    I# (a +# b)
```

```
x `plusInt` x

= case x of I# a ->
    case x of I# b ->
    I# (a +# b)

= case x of I# a ->
    I# (a +# a)
```

Library code

Inline + optimise

Expose evaluation to optimiser

Take a clue from unboxed values

```
let c7 = refl Bool
in (x \triangleright c7) \&\& False
...inline refl, \triangleright
= (x \triangleright_{\#} (refl\# Bool))
&& False
```

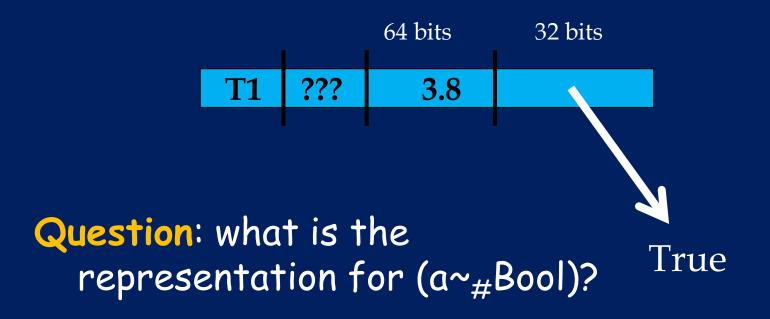
Inline + optimise

- So $(\sim_{\#})$ is the primitive type constructor
- ($\triangleright_{\#}$) is the primitive language construct
- And $(\triangleright_{\#})$ is erasable

Implementing ~#

```
data T where
    T1 :: ∀a. (a~#Bool) -> Double# -> Bool -> T a
```

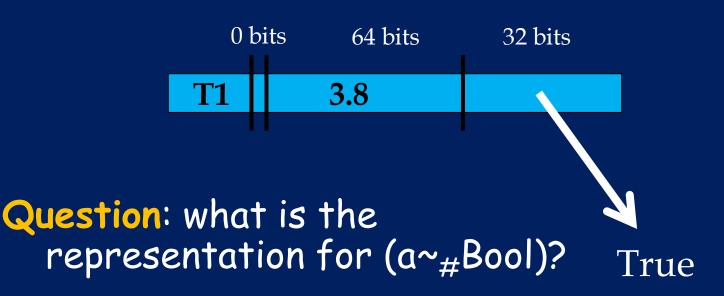
A T1 value allocated in the heap looks like this



Implementing ~#

```
data T where
    T1 :: ∀a. (a~#Bool) -> Double# -> Bool -> T a
```

A T1 value allocated in the heap looks like this



Answer: a 0-bit value

Boxed and primitive equality

data a
$$\sim$$
 b = Eq# (a \sim # b)

- User API and type inference deal exclusively in boxed equality (a~b)
- Hence all evidence (equalities, type classes, implicit parameters...) is uniformly boxed
- Ordinary, already-implemented optimisation unwrap almost all boxed equalities.
- Unboxed equality (a~#b) is represented by 0-bit values. Casts are erased.
- Possibility of residual computations to check termination